KOMPAN KID PANEL

Indoor range_

IS068 Hidden egg



IT063

Mirror

IT029 Memory

Frog

IIT014



IT011

Antz



Squirrel

IT062

Goose









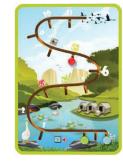












Outdoor range _

IT063

Mirror



IIT014 Frog



IT011 Antz



IT003 Squirrel



IT062

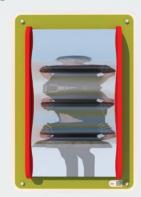




Kompankid Panel



Mirror IT063



Description

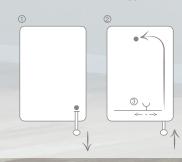
Reflections and deformations always intrigued children. This play unit was especially created for this purpose, to twist and bend and by this take the imagination and creativity of kids by distorting their own image. Is sure that it will boot many smiles and laughter.

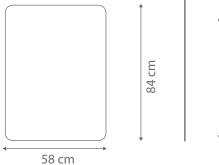
Hidden Eggs IS068

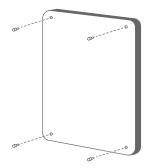


Description

This game was developed to improve the agility and dexterity of the children. To start the game they have to launch the "egg" in the air by using the trigger and help the bird catching his egg and to bring it back safe to his nest. The egg is represented as a ball. The idea behind this game is to sensitize kids of the importance of protecting animals in their natural environment. Let's help Mr. Bird to take care of his eggs!







Age Span

3-10 years

Capacity

1 child



1 person 30 minutes



Kompankid Panel



Frogs Vs Flies IT014



Other themes available:





Description

This play panel is dedicated for all the children that are excited by taking new challenges and learning in a funny way.

The activity helps the young generations interested in biology improving their knowledge of the Animal world while developing their logical and analytical skills. It's a great game to play alone or with friends:

- •Let's help the Squirrel preparing for winter time!
- •Bring the flies in a safe place where the frog cannot catch them!
- •The ants need you to find food!





Goose IT062

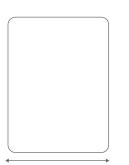


Description

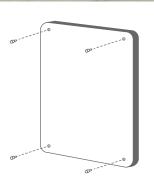
This play panel is dedicated to all the children whom excited to take and accept new challenges and by this learn in a funny way. This activity helps the young generations to test his basic capabilities in mathematics while developing logical and analytical skills. Choose your color and roll the dice when it is your turn. First one to 12 wins. Throughout the course, respects the tests indicated on the boxes. It's a great game to play alone or with friends (up to 4 max). Let's help the Goose taking off.







84 cm



Age Span

3-10 years

Capacity

1 child



1 person 30 minutes



Kompankid Panel



Tree IS048



Description

This activity was developed for children that feel comfortable with numbers. The purpose and background for developing this activity was to bring new mathematical perspectives to children's world and by this have an game serving the "Edutainment". It's a great game to play alone or with friends, it's helping to provide a funny introduction to mathematics. By releasing the balls and turning the treetop, kids will be challenged to improve their game and to get the best score possible.



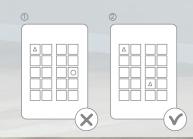


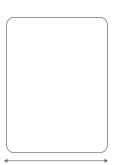
Memory IT029



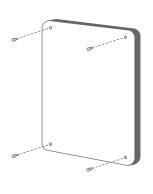
Description

Memory has and is since long a favorite game for all age groups as very easy to play. The purpose and objective of the game is to rotate the pieces and parts one by one and to try to match the different pictures: as animals and other and this as fast as possible. It requires from the playing kids a sense of observation, concentration and for sure a good memory to win the game.





84 cm



Age Span

3-10 years

Capacity

1 child



1 person 30 minutes



KOMPAN KID DISPLAY

Display 001





Display 002 + 3 Kompan kids



Display 003

+ 4 Kompan kids

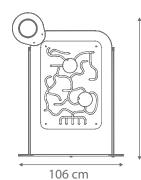


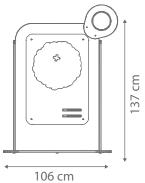


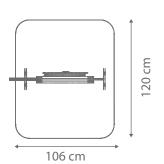
Summary











Age Span

3-10 years

Capacity

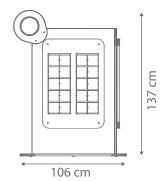
2 children

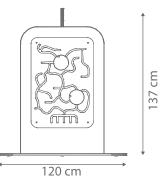
Assembly

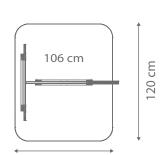
2 persons 30 minutes











Age Span

3-10 years

Capacity

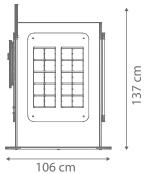
3 children

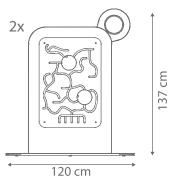
Assembly

2 persons 30 minutes











120 cm

Age Span

3-10 years

Capacity

4 children

Assembly

2 persons 30 minutes







